

Captivate Your Students— Even When They Aren't in Class!

by

**Dr. Nancy Zelff
Northwest Missouri State University**

nzelff@nwmissouri.edu

**2006 MBEA Conference
Springfield, MO**

Captivate

Captivate automatically records all onscreen actions and instantly creates an interactive Flash simulation. When using Captivate, one can add text captions, narration, and e-learning interactions without any programming knowledge. Captivate can also be used to create on-line tests.

Captivate can be used in the classroom to reinforce previous lessons. Students who had difficulty understanding the concepts introduced can view the presentation for extra guidance and to enhance their learning. Students can also view the presentations if they were absent due to illness or school functions. The Captivate file can be viewed outside of the classroom either through E-mail or a written CD and requires a web browser or Flash. Captivate can also be used as an on-line testing tool.

Captivate requires: a computer loaded with Captivate software and a microphone.
Captivate can be downloaded free for 30 days at:

<http://www.macromedia.com/software/captivate/?promoid=BINN>

The software can be purchased for just under \$200.

Included is a student Captivate project. We have also included a helpful tutorial to get you started with this program.

**Captivate Tutorial
44-626 Multimedia**

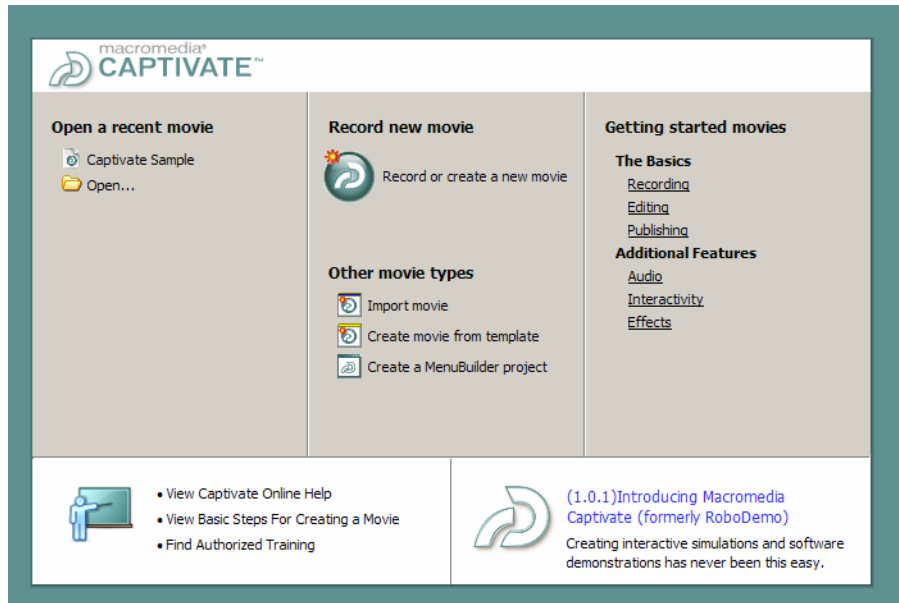
| Pts Earned | Pts. Possible | Required Element |
|-------------------|----------------------|--|
| | 3 pts | Computer procedure/skill warrants a demonstration/tutorial |
| | 10 pts | All necessary steps to complete task are captured |
| | 6 pts | Textboxes highlight correct procedure; correctly spelled words |
| | 5 pts | Unnecessary slides are removed |
| | 5 pts | Unnecessary textboxes or other elements are removed |
| | 7 pts | Audio is completed; clear, correct volume, good pace |
| | 4 pts | Zipped file submitted with .swf and .htm files in it |

Comments:

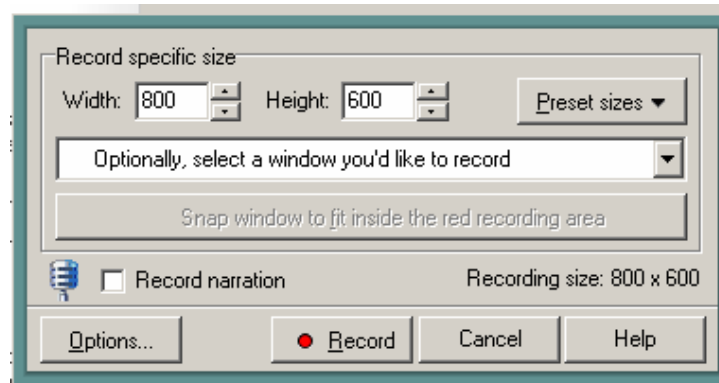
____/40 pts.

Macromedia Captivate – Developing a Tutorial

1. Open Captivate from the Start – Programs – Macromedia – Macromedia Captivate
2. Click on Record or Create New Movie

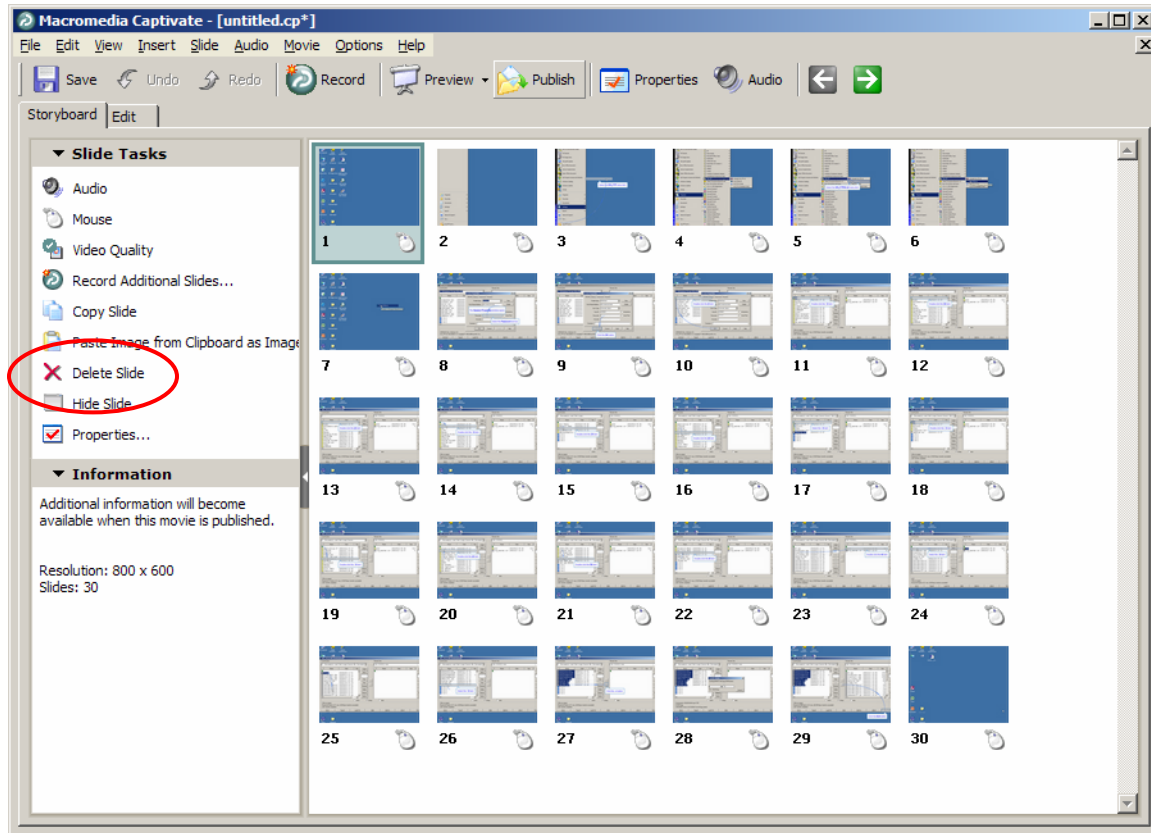


3. Select Custom Size and Click OK
 4. Set size to 800 X 600. If you have a different size you wish to use, you can move the red square to the desired height and width. When ready to start recording, click on Record.
- **All actions from this point forward will be recorded!*****

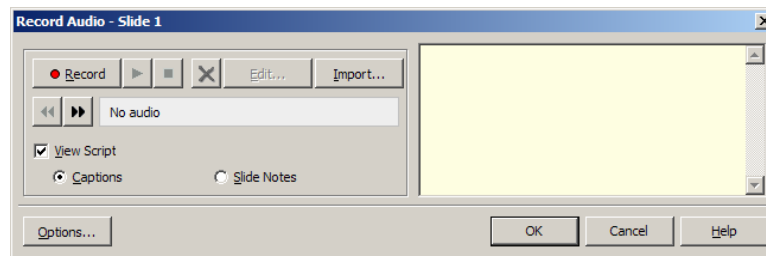


Thanks to Laura George, MBA Candidate, for her work on this tutorial.

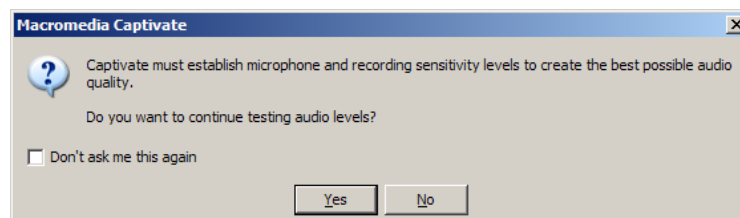
- Once all steps are recorded, hit the end key. Captivate will convert these recorded steps into screen captures.



- Now you need to go through your slides and delete excess steps that have been recorded. You can use the delete button, or the delete slide button on the left-hand side.
- The next step to your movie is to add audio. Click on the Audio button on the left-hand side and choose Record.



- Click on Record.
- Captivate now wants to test your microphone and audio levels. Click on Yes.

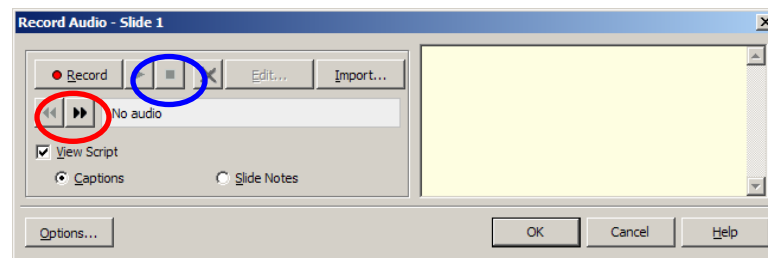


Thanks to Laura George, MBA Candidate, for her work on this tutorial.

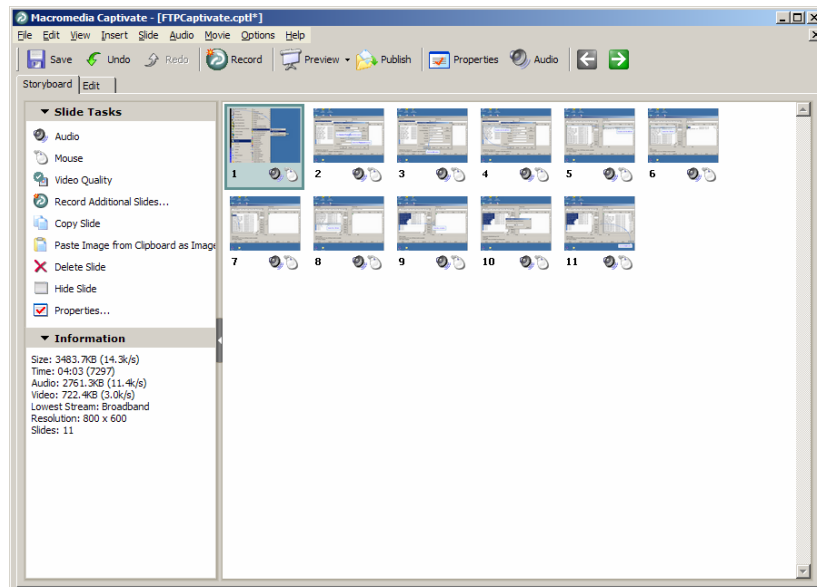
10. Follow the instructions you get to set your audio levels. Click OK when finished.



11. Use the **forward** button to work your way through the slides you have prepared. Explain the steps in the movie as you record.

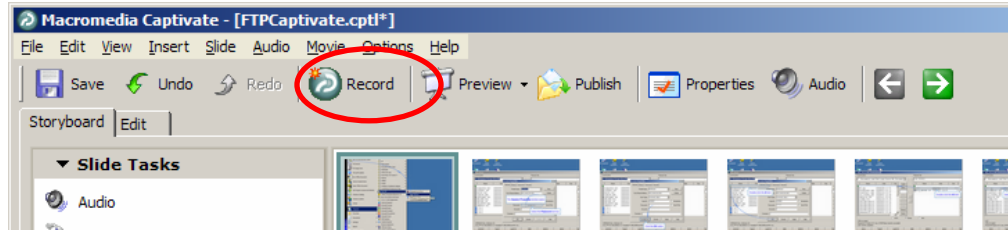


12. When you have finished click on the **stop** button. This will bring you back to the main captivate window for further editing. Notice that each slide now has an audio button with it. You can click on this to hear the audio for the slide you have selected.



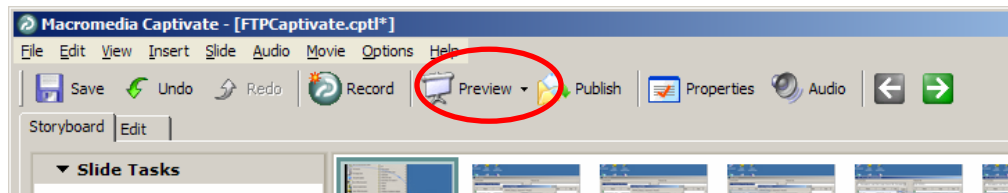
Thanks to Laura George, MBA Candidate, for her work on this tutorial.

13. To preview what you have done so far, click on the Preview button. Select Movie to view the entire project.

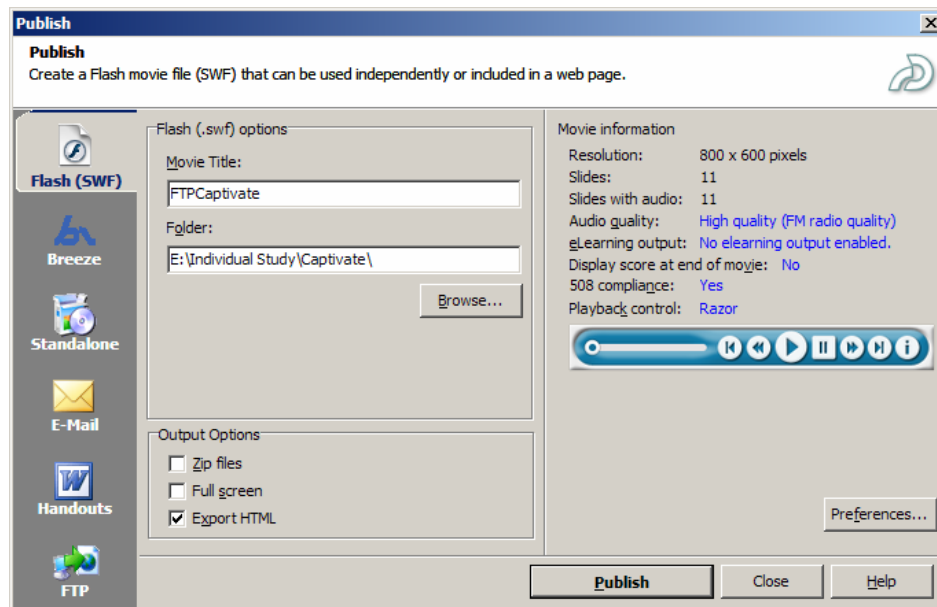


14. If you are not satisfied with your preview, make the necessary edits.

15. When you have the project completed and are ready to finalize it, click on the Publish button. If at any point you need to save your Captivate file without publishing it, save the file as a template. This will save as a Captivate file rather than a Flash file.



16. Make sure the file is named correctly and will be stored to the correct place. You can change how the play buttons will be shown by changing the playback control. Choose Publish when you are ready to finish.



Captivate stores your entire project as an .htm file and a .swf file. Zip the two files in one zipped file for sharing and posting to web sites. To best view the .swf file, right mouse click on the file and "Open with" an Internet browser."